

SNARE DRUM RUDIMENT EXERCISE

*Rolls should be double bounced in all except the Buzz / Multiple Bounce Roll.
All strokes should be clearly audible. All rudiments should be played at MM = 80 or faster.
Directions: Start at the top line (Ruff / Drag) and play all.*

Ruff / Drag

LLR RRLL LLR RRLL

Flam

LR RL LR RL

Flam Accent

LR L R RL R L LR L R RL R L LR L R RL R L

Flamadiddle

LR L R R RL R L L LR L R R RL R L L

5 Stroke Roll

RR LL R LL RR L RR LL R LL RR L

7 Stroke Roll

RR LL RR L RR LL RR L RR LL RR L RR LL RR L

9 Stroke Roll

RR LL RR LL R LL RR LL RR L RR LL RR LL R LL RR LL RR L RR LL RR LL R LL RR LL RR L

Buzz / Multiple Bounce Roll